

As a composer, Martin Ritter writes both electroacoustic and acoustic works and develops software tools in different languages. He has worked for theatrical productions, movie productions and has created interactive museum installations. He is an educator, teaching music fundamentals to children and has sporadically been working with various organizations as a computer programmer and audio technician. He has received scholarships like the Joseph-Armand Bombardier Canada Graduate Scholarship, the University of Calgary Technologies International Inc. Fellowship Scholarship, Alberta Innovates - Technologies Futures Scholarship, and the Joseph and Melitta KANDLER Scholarship for Advanced Music Study and has been published in the proceedings of both the New Interfaces for Musical Expression (NIME) international music conference, the International Computer Music Conference (ICMC), and the Electroacoustic Music Studies Network (EMS). He holds a DMA in composition from the University of British Columbia and is currently working towards his PhD in Computational Media Design at the University of Calgary under the supervision of Dr. Friedemann Sallis and Dr. Jeffrey Boyd.